

MISSISSIPPI DEPARTMENT OF ENVIRONMENTAL QUALITY

Office of Land and Water Resources

P. O. Box 10631
Jackson, MS 39289-0631
WATER WELL DRILLERS LOG

COUNTY WELL LOCATED Jeff Davis	
WELL NUMBER K-2016	CODED
DATE WELL COMPLETED 8-23-00	

PERMIT NUMBER
NAME OF DRILLING FIRM Roy V. West

NAME & MAILING ADDRESS OF LANDOWNER Tony Broome			
Rt 2 Box 246A			
Bossfield MS 39421			
WELL LOCATION	SEC 35	TOWNSHIP 6	RANGE 17
DISTANCE 6 Miles	DIRECTION SE	NEAREST TOWN Bossfield	
OTHER LANDMARK			
WELL PURPOSE Home, Irrigation, Municipal, Industrial, Fish Pond, etc.			

PUMP DATA		
PUMP TYPE (Circle One): Submersible, Turbine, Jet, Flowing Well, Other (Describe) <u>Windmill</u>		
POWER TYPE (Circle One): Electric, Tractor, Diesel, Gasoline, Butane, Other (Describe) <u>H/P</u>		
Pump Capacity (GPM)	No. of Stages	Setting Depth FT.
PUMP TEST		
Well yielded _____ GPM with a drawdown of _____ ft. after _____ hours of pumping		

WELL DATA		
Well Depth 110'	Casing Diameter (In) 4	Casing Length (Ft) 100'
Type of Casing PVC	Hole Depth 110	Depth to Static Water Level 41
TYPE OF COMPLETION (Circle One or More): Gravel Packed, Underreamed, Telescoped, <u>Natural Development</u> , Open Hole, Other		
WELL GROUTED TO A DEPTH OF <u>10</u> FEET Type Grout (circle one): <u>Cement</u> , Bentonite, or Mix		

LOG DATA	
TYPE OF LOG RUN (Circle One): Electric, Gamma Ray, Density, Sonic, Neutron, Other (Describe) <u>No Log Run</u>	
Name of Organization Running Log	

SCREEN DATA		
Diameter - Inches 4	Length - Feet 10	Slot Size - Inches .010
Screen Type PVC	Depth to Bottom - Feet 110'	

GEOLOGIC DATA (Office Use Only)			
Surface Elev	Geologic Unit	Unit Thickness	Depth to Top
Subs SWL	Date	Analysis	Aquifer Test
Driller's Remarks			
Top of Lap Pipe or Reduction in Casing FEET IF TELESCOPED OR MORE THAN ONE SCREEN: USE BACK PAGE			

DESCRIPTION OF FORMATIONS ENCOUNTERED	FROM	TO	FORMATIONS (Continued)	FROM	TO
CLAY	0	38	RECEIVED		
SAND	38	110			
			FEB 02 2001		
			Dept. of Environmental Quality Office of Land & Water Resources		
			IF MORE SPACE IS NEEDED USE BACK		